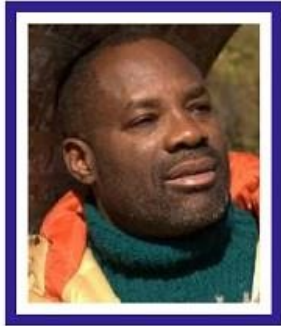


24 How I Invented a New Internet



Philip Emeagwali Lecture 180126-2

Visit <http://emeagwali.com> for complete transcripts of 100+ lectures.

Video: <https://YouTube.com/emeagwali>

Podcast: <https://SoundCloud.com/emeagwali>

24.1.1 Inventing a New Algebra

To invent
is to see something that was
previously unseen
and to see something
that did not previously exist.

I invented **new computational mathematics** that are important to my oil-producing country of birth, Nigeria, and that will enable the petroleum industry to use the massively parallel processing supercomputer to discover and recover otherwise **elusive** crude oil and natural gas.

I invented **new computational mathematics** because I asked important mathematical questions that are central to the **toughest problems** in computational physics.

The research pure mathematician asks questions that are directly centered on mathematical knowledge itself.

I am the research
massively parallel processing
computational mathematical physicist
who asked mathematical questions
that had corresponding physical answers.
As a pure mathematician
of the 1970s,
I knew there are no easy [quote unquote]
“new mathematics.”

Also, I knew that
it is beyond the intellectual reach
of somebody trained only in
pure mathematics
to possess a deep understanding
of the eighty-one [81] partial derivatives
that represent
the four physical forces
that define
the Second Law of Motion
of physics
and to as well understand

that thirty-six [36] partial derivative terms are missing

in the mathematical physics textbooks on the multiphase porous media flows

and missing since Darcy's formula was empirically discovered in 1856

and missing since Darcy's formula was used *in lieu* of

the nine Emeagwali's

partial differential equations

of modern calculus.

That lack of deep knowledge of physics

was the reason, a pure mathematician

could not discover and correct

the mathematical errors

that I discovered

in the central partial differential equations

of the physics of the petroleum industry

and could not invent the new calculus,

the new algebra, and the new algorithms

that I invented

in the early 1980s
and that were the cover stories
of top mathematics publications,
such as the cover story
of the May 1990 issue
of the *SIAM News*.

The *SIAM News*
is the top publication in mathematics.
The *SIAM News*
is written by research mathematicians
and written for research mathematicians.

I was not on the cover
of the top mathematics publications
because I was good looking.
I was on the cover
of the top mathematics publications
because I contributed to mathematics.

24.1.2 Why Algebra is the Recurring Decimal

Why is the word “algebra”
the recurring decimal
in school reports about the contributions
of Philip Emeagwali to mathematics?

The reason algebra
is my recurring decimal
across school reports
and **across**
my ensemble of 65,536 processors
is that I invented
partial **difference algebraic** equations
and that I used those **algebraic** equations
to approximate
the nine abstract, continuous
partial **differential** equations
of modern calculus
that I also invented.

Those Emeagwali's equations, in turn,
encoded the Second Law of Motion
of physics
that were discovered three centuries earlier.

In the **finite difference discretization** of the continuous initial-boundary value problem of mathematical physics, extreme-scale **algebra** is the **recurring decimal**.

Extreme-scaled algebraic computations were executed by the massively parallel processing supercomputer that computed the weather forecast in your evening television news.

Algebra

is about using the **known** to **know** the **unknown**.

Today's weather that is a **known** quantity is used to forecast tomorrow's weather that is an **unknown** quantity.

For that reason, **algebra**—which is used to **know** the **unknown** from the **known**—

must be used to **know** tomorrow's weather from the **known** weather of today.

So, every television viewer that is watching the weather forecast is a secondary consumer of the **algebraic knowledge** that was massively parallel processed **across** the modern supercomputer.

24.1.3 **My Initial-Boundary Value Problem**

Before my **experimental discovery** that occurred at 10:15 in the morning New York Time of Tuesday the Fourth of July 1989, only one processor within an ensemble of 65,536 processors could be harnessed to solve the **toughest** initial-boundary value problems in computational physics and computational mathematics.

That singular processor was *de facto* merely a computer.

After my **experimental discovery** of the Fourth of July 1989 of how all those 65,536 processors could be harnessed and used to solve the **toughest problems**, that global network of processors, that was also a **new internet**, was *de facto* a **new supercomputer**.

That **experimental discovery** is the reason the name

“Philip Emeagwali”

came up **first**

when Google was queried with the search phrase:

“contributions to the development of the computer.”

At the granite core of my **experimental discovery** was how and why I emailed 65,536 initial-boundary value problems

and why I emailed them
with a **one-to-one** correspondence
to 65,536 processors.
Each email I sent and received
from each processor
contained data and answers
for and from
the **Emeagwali** new system of equations of
algebra
that I had to solve.

The **Emeagwali** new system of equations
arose from
my system of coupled, non-linear,
time-dependent, and state-of-the-art
partial differential equations
of a new calculus
that I encoded, in the early 1980s,
into a set of laws
of physics.

The **Emeagwali's** new system of
partial differential equations
contained the most advanced
and the most important expressions

in modern calculus.

The **Emeagwali's** new system of partial differential equations is mathematically equivalent to the system of partial differential equations that were used to define one of the **Seven Millennium Problems** of mathematics.

The slight difference between the **Emeagwali's** new system of partial differential equations and the system used to define the **millennium problem** was in the **real-world domain** of the initial-boundary value problem that was governed by the system of partial differential equations.

The **Emeagwali's** new system of partial differential equations governs the **subterranean** motions of fluids—such as oil, water, and gas—that flow underneath

the surface of the Earth.

The **millennium equations** govern the motions of fluids that flow **across** the surface of the Earth—such as rivers, lakes, and oceans—and govern the motions of fluids that flow above the surface of the Earth—such as the wind and the moisture that condenses to rain and snow.

24.1.4 Wanted: A Polymath

The initial-boundary value problems that I **experimentally discovered** how they could be solved were called grand challenge problems for a good a reason.

I **experimentally discovered** how to solve the **toughest problems** in extreme-scale computational physics and solve them

across a **new internet**
that is an ensemble of
commodity-off-the-shelf processors
that are identical
and that are equal distances apart
from each other.

That project was a massively
parallel processing supercomputer research
that should have been conducted
by a large multidisciplinary team.

Or conducted
by a lone wolf parallel processing
supercomputer scientist
who is both a **jack-of-several-sciences**
and a master of **several sciences**.

To succeed
in **experimentally discovering**
the **new** massively parallel processing
supercomputer,
was like looking God
in the face.

The lone wolf supercomputer scientist
must be a **polymath**,

instead of a mathematician.
The reason the grand challenge problem was impossible for a mathematician that was trained only as a mathematician to solve is that **that** mathematician could only think on his blackboard. The **polymath** visualizes the grand solution to the grand challenge problem and visualizes the **time-to-solution across boards**, and visualizes that **time-to-solution** from the **storyboard** to the **blackboard** to the **motherboard** and, finally, **across** motherboards. I—**Philip Emeagwali**—used my **multidisciplinary** knowledge that I acquired over two decades of specialized training, that spanned

from geology to meteorology,
from calculus to algebra,
from computer to internet
and I used that **multi**disciplinary training
to conceive and to execute
the crucial supercomputer experiments
that led to my **experimental discovery**
on the Fourth of July 1989
of how to massively parallel process
across a **new internet**
that's a global network of
64 binary thousand
commodity-off-the-shelf processors
that are identical
and that are equal distances apart
from each other.

24.1.5 Struggles Against Dogma

Back in the 1970s and '80s,
almost every vector processing

supercomputer scientist
believed that parallel processing
is a **huge waste of everybody's time.**
So, I was executing my massively
parallel processing experiments
and executing them
against the orders
of the leaders of thought
in the world of computing
—such as the **Steve Jobs**
of personal computing—
and against the opinions
of the leaders of thought
in supercomputing,
such as **Gene Amdahl** and **Seymour Cray.**
In the 1970s and '80s,
the *terra incognita*
that was the emerging field of
massively parallel processing
supercomputing
was as empty as a ghost town
that had only one permanent resident.
I—Philip Emeagwali—

was that permanent resident of the **farthest frontier** of supercomputing called massively parallel processing.

In the 1970s and '80s,

if you could find your way to any massively parallel processing supercomputer,

its administrator will deem you worthy and grant you a supercomputer account to become its lone wolf programmer.

Because the internet of the early 1980s was then uncrowded,

I had an unusual email address from the early 1980s.

That email address had no dot com **suffix**.

In the mid-1980s,

I had the email address spelled **emeagwal** @ think dot com.

Emeag**wal** was spelled like my last name without the last letter "i."

Think dot com

was the second registered dot com **suffix**.

24.1.6 Visualizing a Small Copy of the Internet

That global network of 64 binary thousand commodity-off-the-shelf processors that I **experimentally discovered** that it could be programmed to solve the toughest problems in computational physics was a **new internet**.

That new internet was a **small copy** of a never-before-understood **Internet**, that had only 65,536 processors around a globe instead of billions of computers around a globe.

I visualized each of my two-to-power sixteen commodity processors

as equal distances apart
from each other
and around a globe
in a sixteen-dimensional hyperspace.
And I visualized my ensemble
of processors
as evenly distributed **across**
the **hypersurface** of a **hypersphere**
in a sixteen-dimensional universe.
I visualized my ensemble
of processors
as outlining a **new internet**
that I visualized
in my sixteen-dimensional universe.

24.1.7 David Versus Goliath

I—**Philip Emeagwali**—was the **David**
from the world of the massively
parallel processing supercomputer
that was **ridiculed** and **mocked**
for challenging the **Goliath**

—named **Seymour Cray**—who designed seven in ten supercomputers in the world of the vector processing supercomputer of the 1970s and '80s.

I visualized my massively parallel processing supercomputer as my **slingshot**

that is a small copy of the Internet that can shoot

65,536 small pebbles

from its as many processors.

Those pebbles were my metaphors for the as many

initial-boundary value problems of modern calculus

and computational physics.

I visualized shooting

all the 65,536 small pebbles

at once.

I can only record the fastest computations and record them **across**

65,536

processors
and record them
by throwing all my rocks
at once,
instead of throwing them
one at a time.

In the 1970s and '80s,
I was the **David** of supercomputing.
I was **ridiculed** and **caricatured**
by well-regarded supercomputer scientists.
I was called a "**lunatic**"
and **dismissed** from research teams
that believed that
all supercomputers
must do only one thing **at a time.**

Seymour Cray
—the **Goliath** of supercomputing—
believed that all supercomputers
should compute only one thing **at a time.**

Seymour Cray
was armed with one big sword.
Seymour Cray's sword
was my metaphor

for his vector processing supercomputer.
Seymour Cray's most famous quote is this:

[quote]

“If you were plowing a field,
which would you rather use?

Two strong oxen
or 1024 chickens?”

[unquote]

As reported in the June 20, 1990 issue
of *The Wall Street Journal*,

I—**Philip Emeagwali**—

experimentally discovered that

65,536 chickens

that learned to work together,

or work in parallel,

can plow more field

than the strongest ox that works alone.

24.1.8 How I Invented a New Internet

I'm **Philip Emeagwali**.

I'm the subject of school reports

because I invented

a new supercomputer
that was the precursor
to the modern supercomputer.
I invented a new supercomputer
that is a small copy
of a new internet.

The new internet that I invented
is defined and outlined by an ensemble
of 65,536
commodity-off-the-shelf processors
that are identical
and that are equal distances
apart.

That new internet
is complex, abstract, and a mystery.
The 65,536 processors of my new internet
were **married together**
by 1,048,576 bi-directional email wires
and **married together**
as a new supercomputer
that computed cohesively
and did so as one new **integrated**
supercomputer

and communicated seamlessly
as one **new internet**.

My 64 binary thousand processors
that outlined my **new internet**
communicated via emails
and did so with a complexity
that I cannot completely describe
in words alone.

Nor can I completely describe
my processor-to-processor email exchanges
and completely describe them as equations
on a blackboard alone
or completely describe them as algorithms
on a motherboard alone.

I began supercomputing at age 19
on June 20, 1974
in Corvallis, Oregon, United States.
I was the lone wolf
and the only full time programmer
of the fastest supercomputer
of the 1980s.

Today, the **fastest supercomputer**
costs the budget of a small nation.

The **fastest supercomputer** is programmed by thousands of supercomputer scientists.

The **fastest supercomputer** occupies the space of a soccer field.

The **Holy Grail** of the fastest possible supercomputer is to **marry together** all the processors in the world and **marry them** to all the computers in the world and **marry them** to all the supercomputers in the world and **marry** processors and computers and supercomputers **together** and as a **never-before-seen internet** that will become **a never-before-seen planetary-sized supercomputer** that will turn our science fiction to our descendant's non-fiction.

I'm **Philip Emeagwali**.

24.2 How I Named a New Internet

24.2.1 How I Named a New Internet

I'm **Philip Emeagwali**.

I'm the massively parallel processing supercomputer scientist that conducted research alone and conducted it from the age of nineteen in Corvallis, Oregon, United States to the age of 35 in Los Alamos, New Mexico, United States. To the supercomputer scientist, Los Alamos, New Mexico is the capital of supercomputing. Prior to my **experimental discovery** of the massively parallel processing supercomputer that occurred on the Fourth of July 1989, it was said that

parallel processing
is a beautiful theory
that lacked experimental confirmation.

Prior to the Fourth of July 1989,
I was the unknown supercomputer scientist
who told his massively parallel processing
supercomputer story alone
and told it to no supercomputer scientist
in particular.

In fact, my 1,057-page report
that I distributed
to vector processing
supercomputer scientists
of the 1980s
and that described my new supercomputer
was, at first, thrown into the trash.

After my experimental discovery
of the massively parallel processing
supercomputer
that occurred on the Fourth of July 1989,
I became a known supercomputer scientist
and those that threw my 1,057-page report
into the trash

wanted to become my new best friend
and clamored
to retell the story
of how I **experimentally discovered**
the massively parallel processing
supercomputer
that is a **new internet**.

As I became more known,

I discovered that

many **insidious voices**

were clamoring to retell my story
and to retell it
in their visions,
rather than in my original vision.

I discovered that

their thousand secondary voices
can drown my primary voice.

I discovered that

the story of my **new supercomputer**
that is not a computer *per se*
but that is a **new internet de facto**
was reduced to a **cacophony**
of secondary voices.

I want to redeem my story
and reclaim my voice
and make my voice
the loudest voice
in the world of the modern supercomputer
and make my voice
to be the most continuously heard voice
in the history of the Internet.

24.2.2 The Magic Zone: Naming My New Internet

Each of my processor—within my ensemble
of 65,536 processors—
had its unique name
that's also its unique email address
that's sixteen bits long.

I used a binary reflected code
to generate
my 64 binary thousand unique names
that were each
a unique string of
sixteen zeroes and ones.
With the binary reflected

internet naming scheme
that I used,
if two email addresses
differed by only one bit,
then the processors
that corresponded
to those two email addresses
differed by only one bit.
And those two processors
were directly connected.
That connection
allows nearest-neighbor email
communications that maximizes
the speed I could attain
while executing
my floating-point arithmetical operations.
My sixty-four binary thousand emails
travelled across
one binary million,
or one million, forty-eight thousand
five hundred and seventy-six [1,048,576],
bi-directional email wires.

24.2.3 The Fastest Supercomputer

I had theorized that speed increase of a factor of sixty-four binary thousand and, therefore, I was expecting to **experimentally discover** the world's fastest speed in computation. Even though I was expecting the world's fastest speed in computation in 1988, I was shocked and in disbelief when world's fastest speed in computation popped up on the computer monitor of my four-brained workstation that front-ended my 64 binary thousand-brained massively parallel processing machine. Even though my experimental discovery matched my companion theoretical discovery that preceded it, a decade earlier, I developed an **imposter syndrome**.

I developed it, in part, because
I was black and African.

I developed an **imposter syndrome**
because I was ostracized
and only one white computational scientist
attended the first lecture
on massively parallel processing,
that I gave in November 1982
in Washington, DC.

Because I developed an **imposter syndrome**,
I convinced myself
that I made a mistake.

Due to self-doubt,
I wasted half a year—the last half of 1989—
searching for the mistake
in my new massively parallel processing
supercomputer code
that did not exist.

My Eureka moment
felt like a jolt of electricity.

I screamed loud enough for others to hear.

Eiwoooooooooooooooooooooooooooo

Eiwoooooooooooooooooooooooooooo

Eiwooooooooooooooooooooo.

I screamed in my ancestral Igbo language of Onitsha, Anambra, the former East-Central State of Nigeria, West Africa.

On the Fourth of July 1989, I experimentally recorded a world record computational speed of twenty thousand calculations per second per processor.

Then my screaming continued for half a year with each small refinement that led to a new world record.

My computational speed peaked at forty-seven thousand three hundred and three [47,303] calculations per second for each processor that I massively parallel processed through.

My supercomputer speed that made the news headlines in 1989

was achieved
in a high-level programming language.
I **discovered** that
my new massively
parallel processing supercomputer
could compute four times faster
if I had used a low-level
programming language
that could have enabled me
to use an **assembly-coded** routine
and use it to reduce the execution time
of my most computation-intensive kernels.
The supercomputing world record
that I recorded
in high-level programming language
and recorded in 1989 totaled
3.1 billion calculations per second
across my parallel processing machine
that was my **new internet**.
That **fastest computation** was recorded
across a **new internet**
that's a global network of

sixty-five thousand
five hundred and thirty-six [65,536]
processors
that's *de facto*
a massively parallel processing
supercomputer.

24.2.4 How I Visualized My New Supercomputer Solutions

The eternal quest of humanity
for faster computing aids
that began with the abacus in ancient China
remains the Holy Grail of computing.
Yet, that quest had only one **paradigm shift**.
I **paradigm shifted**
from computing within
only one computer
powered by only one processor
to supercomputing **across**
a **new internet** that is a global network of
64 binary thousand processors,

or supercomputing **across**
a global network of as many computers,
or supercomputing **across**
a new internet

that computes by massively
parallel processing.

In the 1970s and '80s,
the grand challenge of communicating
across

that **new internet**
was **ridiculed** and **mocked** as follows:

Parallel processing
—or supercomputing many things
at once,
instead of computing
only one thing at a time—
is a beautiful theory
that lacks an experimental confirmation.

The June 20, 1990 issue
of the *Wall Street Journal*
mentioned that I—**Philip Emeagwali**—
experimentally discovered
how to massively parallel process

and how to simulate the multiphase
subterranean motions
of crude oil, injected water, and natural gas
flowing a mile-deep inside an oilfield
and how to simulate
the production reservoir
by dividing the oilfield
into sixty-five thousand
five hundred and thirty-six [**65,536**]
equal parts
that I emailed
to sixty-five thousand
five hundred and thirty-six [**65,536**]
processors.

That **experimental discovery**
was also the cover story
of the May 1990 issue
of the *SIAM News*,
the flagship publication of record
of the research mathematics community
that was published by the Society
for Industrial and Applied Mathematics
and that was written

by research mathematicians
and written
for research mathematicians.

24.2.5 My First Awareness—Eureka! Moment

My first newsworthy speedup result
that occurred on the Fourth of July 1989 was
a quantum leap
in supercomputer performance.

It was either a zero speedup
or a 65,536-fold speedup.

There was no speedup
between zero and 64 binary thousand.

I recorded a 65,536-fold increase
in both the speeds of email communication
and arithmetical computation.

I **experimentally discovered**
the fastest supercomputer
when I **experimentally discovered**
the fastest super computations

and discovered them

across

my hyper-global network of
65,536 processors.

My network
networked processors,
or as many computers,
around a hyper-globe
with 1,048,576
bi-directional email wires.

A world record speed
in arithmetical computation
and email communication
puts a man and his machine
inside the *terra incognita*
that is the **magic zone**
of the super computer
and the **new Internet**.

It hits the sole programmer
of all those 65,536
processors
as a jolt of electricity.

Right away, my few **confidantes** said I will be famous.

The **paradigm shifting** technology, named the massively parallel processing supercomputer, that I **experimentally discovered** changed the way we do the most computation-intensive arithmetic on the modern supercomputer.

The supercomputing paradigm **shifted away** from executing floating-point arithmetical operations that arose from extreme-scale algebra and **shifted away** from executing those operations in the singular.

The supercomputing paradigm **shifted to** dividing the computation-intensive initial-boundary value problem into 65,536 subsets of arithmetical problems that were equal to each other —and that were equal in terms of total floating-point arithmetical

operations count—

and sending those 65,536 email messages that each contained a subset of arithmetical problems and following each email with floating-point arithmetical computations that solves the companion initial-boundary value problem and, most importantly, executing the computation and the communication in the plural senses.

I realized the profound and the **paradigm shifting** meaning of that **never-before-recorded** 65,536-fold increase in speed.

A grand challenge problem that took 65,536 days, or 180 years, to solve will now take only one day

to solve.

That **experimental discovery**
opened the door

to today's world of massively
parallel processing supercomputing
in which

a grand challenge problem
that takes **30,000 years**,
to solve on one processor
will now take only one day

to solve **across**

ten million

six hundred and forty-nine thousand
six hundred [**10,649,600**]

commodity-off-the-shelf processors

that is at the core of a

massively parallel processing
supercomputer.

For those still enmeshed

in the **old paradigm** of sequential computing,
their **30,000 years**

of sequential computer work
is merely one day

in my **new paradigm**
of massively parallel supercomputing.
I discovered the **paradigm**
in which the boundary
between the computer and the internet
is blurred.

24.2.6 Emails Appeared Invisible

When I began supercomputing
—on June 20, 1974—I envisioned
a planet-sized global
network of computers
that was the precursor
to the Internet.

In subsequent years, I invented
a **new internet**
that I called a **HyperBall**
that was described in the book titled:
“**History of the Internet.**”

I also invented a second **new internet**

that I called a **Cosmic Ball**.

In the mid-1970s, my **new internets** remained science fiction.

But on the Fourth of July 1989,

I **constructively reduced**

that HyperBall science fiction to **nonfiction**

and I did so

when I became the **first person**

to **experimentally discover** that

an ensemble of the **slowest**

65,536 processors

in the world

can be harnessed to compute faster than

the world's **fastest** supercomputer

and do so while solving

the **toughest problems**

in extreme-scale computational physics.

At its logical core, my technological quest

to record the fastest speed

in supercomputing

and to record it **across**
a **new internet**
that was my ensemble of 65,536
commodity processors
was **indirectly**
a quest to find the elusive
email communication path
and to know the unknown
communication primitive,
and was a quest to find the
communication path
from each commodity processor
to its sixteen nearest-neighboring
commodity processors.

My email communication **breakthrough**
occurred when I **discovered**
a **new paradigm**
in email communication,
namely, how to use a **new**
addressing scheme
that was counter-intuitive

but **self-relative**.

In the **old paradigm** of computing, supercomputer scientists used an **addressing scheme** that was intuitive and absolute.

With my **self-relative addressing scheme**, I repeated the email messages that I sent to and received from my two-to-power sixteen commodity processors.

With my mathematical discovery of the **self-relative addressing scheme**, my **self-doubt** evaporated like dew in the sun.

After that mathematical discovery, my confidence soared and I started seeing myself as the **first** massively parallel processing supercomputer scientist that could **experimentally discover**

how to make the impossible-to-compute possible-to-compute.

To the 25,000 vector processing supercomputer scientists of the 1980s that lacked my new knowledge of self-relative addressing scheme, Philip Emeagwali seemed like a lunatic that was pursuing the elusive goal of massively parallel processing across an ensemble of commodity processors that was a global network of 65,536 commodity processors and that was a new internet. I invented a precise, minimalist code with email communication primitives that belies its power. My code was so minimalist

that my email messages
to and from sixteen-bit long addresses
appeared **invisible**.

I wanted my data
to be transported
from each vertex of the hypercube
—that was my metaphor
for a commodity processor—
to its sixteen nearest neighboring
vertices
that had a **one-to-one** correspondence
with sixteen nearest-neighboring
commodity processors.

I visualized my emails
as flowing **quietly**
and **seamlessly**
across the surface of a hypersphere
that was embedded
in a sixteen-dimensional universe
and doing so
with the accuracy a cat deploys

to tiptoe deftly
through a laid dinner table.

24.2.7 64 Binary Thousand Automated Emails

I, Philip Emeagwali,
experimentally discovered
how to email 64 binary thousand
challenging initial-boundary value
problems
of modern calculus
and extreme-scale computational physics
and how to email them
to 64 binary thousand processors.

I, Philip Emeagwali,
experimentally discovered
that those ensemble of processors
define and **outline**
a new internet
that I visualized
as my small copy

or **blueprint** or **prototype**
of the Internet.

I sent each of my primitive email
to a sixteen-bit address,
or a unique string of
sixteen zeroes and ones.

Each email address had no @ sign
or dot com suffix.

Each email contained
five sets of data.

I **visualized** each email
as having **five subject lines**.

I **visualized** each emailed processor code
as a computation-intensive
initial-boundary value problem
in modern calculus
or extreme-scale computational physics
that I sent
to each of my two-raised-to-power
sixteen processors.

I **visualized** each emailed code

as sent along sixteen times
two-to-power sixteen
bi-directional edges
of the cube in the sixteenth dimension
that had a **one-to-one** correspondence
with as many email wires
that **I visualized**
as short wires
printed onto circuit boards,
or as long wires
comprised of fiber optic cables.
I visualized each email as sent
with no message body.
I visualized around a globe
in the sixteenth dimension
because my problems and their data,
or email messages,
were contained in **three subject lines**
when received by sixty-five thousand
five hundred and thirty-six [**65,536**]
processors

that **I visualized**
as uniformly distributed
around a globe
in a sixteen-dimensional hyperspace.
After each email was received,
the **two subject email lines**
that contained the **sending**
and the **receiving**
sixteen-bit long email addresses
become useless.

I discarded those two email addresses
after each email was received.

I visualized my **new internet**
as outlined by sixty-five thousand
five hundred and thirty-six [**65,536**]
commodity processors
that were **identical**
and that were **equidistant**
from each other.

Each processor
was like a dim light

in a sea of darkness.

But when supercomputing together
as one seamless, cohesive
supercomputer,
those sixty-five thousand
five hundred and thirty-six [65,536]
processors
became as bright as the sun.

24.2.8 Equidistant Computers on a Hypersphere

I communicated
around my new internet
that is a global network of
65,536 processors
and I did so by email
and I did so before each set
of arithmetical computations
and I did so by imagining myself
as 65,536 travelers

in hyperspace.

As an aside,

any global network
of commodity processors
that are identical
and that are equal distances **apart**
can be flattened
from three or sixteen dimensions
onto a two-dimensional motherboard.

Topologically,

and to the supercomputer scientist
or mathematician,

that sixteen dimensional network
of commodity processors
still remains

a global network of processors.

That global network

is *electronically soldered*

onto a two-dimensional surface.

That global network

on a two-dimensional motherboard

is not renamed
a two-dimensional network.
To rename that sixteen-dimensional
network
as a two-dimensional network
will be akin to renaming
a sixteen-dimensional hypercube
that was drawn on paper
as a square.
Or akin to renaming
a sixteen-dimensional hypersphere
that was printed on paper
as a circle.
Put differently,
I had one neural, human brain
enhanced by 65,536 electronic brains.
My email travel paths
were along communication email wires
that encircled
the surface of a globe in hyperspace
that I visualized

as short wires
printed onto circuit boards,
or as long wires
comprised of fiber optic cables.
My destinations
were my **equidistant** processors
that **I visualized**
as distributed
on the surface of that **hypersphere**.

24.2.9 Computing in the Sixty-Fourth Dimension

I imagined myself, **Philip Emeagwali**,
traveling
into higher and higher dimensional
universes.

The farthest I could travel
was to and from
two-to-power sixty-four
equidistant processors.

A **new internet**

connected those processors
and connected them
with sixty-four (64) times
two-to-power sixty-four (64)
identical email wires
that I visualized
as short wires
printed onto circuit boards,
or as long wires
comprised of fiber optic cables.
In the sixty-fourth (64th) dimensional
universe,
I had an Eureka! moment.
I discovered
it will be presumptuous
of our children's children
to imagine they could construct
a hyper internet
that will talk
in the sixty-fourth dimension
to think

two-to-power sixty-four times faster.

24.2.10 Philip Emeagwali Internet

I was in the news headlines as a result of my experimental discovery of the massively parallel processing supercomputer.

That experimental discovery occurred on the Fourth of July 1989.

I was in the news headlines because I brought a new face, a new voice, and a new vision to the story of the development of the modern supercomputer

that is not a computer *per se* but that is a new internet *de facto*.

That experimental discovery of the massively parallel processing supercomputer that is the precursor

to the modern supercomputer came from both **intellect** and **intuition**. For me, **Philip Emeagwali**, that precursor to the modern supercomputer is the **coming together** of my 35-year life journey and experiences. Prior to my **experimental discovery**, the use of the massively parallel processing supercomputer and how to use the technology to solve the **toughest problems** in extreme-scale computational physics was not taught in any university or tested in any laboratory. Nor can the technology be learned. Instead, the new massively parallel processing supercomputer that solves the **toughest problems** in abstract calculus and extreme-scale computational physics and solves them faster than the vector processing supercomputer had to be seen for the **first time**

and seen

on that Fourth of July 1989.

By definition, to discover
is to see something that was previously
unseen.

A scientist on a **re**-search for **new knowledge**
is a truth seeker, especially **new truths**.

A supercomputer scientist
on a **re**-search for a faster supercomputer
is seeking a **new supercomputer**
and, especially, a **new computer**.

The discoverer
becomes the first truth seeker.

The scientific re-searcher
is on his or her hero's quest
for the previously unseen truth.

Our **never-ending quest**
for the fastest possible supercomputer
has become our journey
to the frontier of human knowledge.

That **never-ending quest**
has become a **self-directed evolution**
in which we are both the **creator**

and the **created**.

That journey to the end of knowledge
will force our post-human descendants

of **Year Million**

to address the larger question

of **who we are**

and **where do we want to go.**