

## 38 Father of the Modern Supercomputer



Philip Emeagwali Lecture 180608-2 Visit <a href="http://emeagwali.com">http://emeagwali.com</a> for complete transcripts of 100+ lectures.

Video: <a href="https://YouTube.com/emeagwali">https://YouTube.com/emeagwali</a>

Podcast: <a href="https://SoundCloud.com/emeagwali">https://SoundCloud.com/emeagwali</a>

## 38.1.1 Father of the Modern Supercomputer

The supercomputer that is not parallel processing, or computing many things at once, is like a train without its locomotive. In the early 1980s, I discovered that it would be theoretically possible to send emails back and forth through a new internet that is a new global network of commodity-off-the-shelf processors. That is, commonly-available processors derived from the same processor, same memory, and same board technologies that were used to power the personal computers of the 1980s. It was a paradigm shift because

the new massively parallel processing supercomputer is several orders of magnitude more cost-effective than the prevailing vector processing supercomputer that was the fastest in the 1980s.

## 38.2 A Supercomputer Created From Nothing

# 38.2.1 Contributions of Philip Emeagwali to the Computer

#### I'm **Philip Emeagwali**.

I'm the first person to ever discover the fastest computations **across** the slowest processors.

#### I invented

how to use 64 binary thousand computer codes that executed floating-point arithmetical operations that arose while solving the toughest problems in modern calculus.

#### I invented

how to execute 64 binary thousand excruciatingly-detailed general circulation models

and how to execute those models to **foresee** otherwise **unforeseeable** global climate changes.

#### I invented

how to execute those models and execute them as 64 binary thousand petroleum reservoir simulators.

#### I invented

#### how to execute

those reservoir simulators and execute them to recover otherwise unrecoverable crude oil and natural gas.

#### I invented

how to execute

computational aerodynamics codes and how to execute them to design the complex geometric configurations of aircrafts that will yield better fuel efficiency.

#### I invented

how to execute them
to simulate airflows
across aircrafts
that were not confined
to the inside of a wind tunnel
instead of simulating airflows
across aircrafts



## that were confined inside a **wind tunnel**.

#### I invented

how to use them as 64 binary thousand computational fluid dynamics codes and how to use those codes to **hindcast** the past motions or **forecast** the future motions of planetary fluids, such as the Earth's oceans and atmosphere as well as the motions of water along rivers, lakes, and groundwater and to **hindcast** the rotation of fluids or to **forecast** the rotation of fluids that arises from planetary rotation and stratification.

#### I invented

how to investigate the hydrodynamics and the magneto-hydrodynamics of rotating fluids.

The reason those problems were called grand challenges in supercomputing was that they were considered too computation-intensive and, therefore, impossible to compute on existing supercomputers.

#### I invented

how to make the
impossible-to-solve
that is impossible
within a vector processing
supercomputer
and make it possible-to-solve
and possible
across a new internet
that is a new ensemble of 65,536

tightly-coupled processors that shared nothing with each other and that defines a new supercomputer.

#### I invented

how to make the **impossible-to-compute** possible-to-compute

and how to execute
the fastest computations
by experimentally reducing
the time-to-solution
and reducing that time
from 65,536 days of computing,
or 180 years of computing,
on one processor
[or one computer]
to only one day of the fastest computing,
across a new global network of

across a new global network of 65,536 tightly-coupled processors [or across as many computers].

Linvented

that new global network
as a parallel processing machine
that is **not** a supercomputer *per se*but that is a new internet *de facto*.
In an **echoic retentive** manner
of speaking,

I experimentally discovered

180 years in one day
and I invented
a new supercomputer
that has a better cost-benefit ratio.

### 38.2.2 Where's Philip Emeagwali?

I'm **Philip Emeagwali**.

My technological quest
was to invent
new ways to increase the speeds
of computers and, ultimately,
to invent the **fastest** supercomputer.



The supercomputer of today will be the computer of tomorrow.

We create tomorrow

by what we invent today.

Since 1989, school children doing school reports on the contributions of **Philip** 

#### Emeagwali

to the development of the supercomputer often ask:

"Where is Philip Emeagwali?"

I was in supercomputer centers **across** the United States.

I began supercomputing

on June 20, 1974 at age nineteen.

I began supercomputing

in the Computer Center at 1800 SW Campus Way, Corvallis, Oregon, United States.

I began supercomputing

when President Richard Nixon

was in the White House. However, my invention of how to parallel process and how to do so across my new internet that is a new global network of 64 binary thousand tightly-coupled processors that were already available in the market and how to fast compute and how to communicate **synchronously** while computing **simultaneously** and how to do both across a new massively parallel processing supercomputer made the news headlines in 1989.

I made the news headlines sixteen years

# after I began supercomputing in Corvallis, Oregon, United States.

## 38.2.3 Struggles of Philip Emeagwali

In the 1980s, I used my fingers to count the number of part time programmers of the handful of massively parallel processing machines that existed. In the 1980s, I was the only fulltime programmer of the most massively parallel processing supercomputer in the world and I was de facto the first supercomputer scientist. As a lone wolf high-performance supercomputer programmer, I learned that it takes time



to make an invention, such as inventing the fastest supercomputer.

## I failed a hundred times before I invented

how to harness the slowest 65,536 processors in the world and how to harness those processors and how to do so with a **one-to-one** correspondence between processors and problems.

#### I invented

how to harness those tightly-coupled central processing units, or CPUs, and how to use them to simultaneously solve as many initial-boundary value problems arising in extreme-scale computational physics.

#### I invented

how to solve the toughest problems

1741

in computational mathematics and how to solve those problems across processors

that shared nothing with each other.
and solve them faster than
any supercomputer
that only vector processed its
floating-point arithmetical computations
or across processors
that shared everything between each other.

# 38.2.4 Quest of Philip Emeagwali for the Fastest Supercomputer

My supercomputing quest for the **invention** of the fastest parallel processing supercomputer began on June 20, 1974 in Corvallis, Oregon, United States. My quest for the fastest supercomputer began like the dispersal of the small seed of the 160-foot-tall **Iroko** tree.

The **Iroko** tree

is venerated in my ancestral Igbo Land, of the southeastern region of Nigeria of tropical West Africa.

The small seeds of the **Iroko** tree are dispersed by bats.

The bat unwittingly chooses what spot to grow the **Iroko** tree and choose the destiny of the **Iroko** tree.

Like the Iroko tree,

my invention

of the massively parallel processing supercomputer

seemed to choose where it will **reveal itself**.

That invention

gradually revealed itself
across sixteen years,
and revealed itself
across sixteen supercomputers,
and revealed itself
across sixteen cities.

My quest for the parallel processing supercomputer began as a vague idea.

My quest for the high-performance supercomputer began as the small seed of an Iroko tree.

## 38.2.5 A Black Supercomputer Geek in Oregon

My quest for the parallel processing supercomputer began on a sequential processing supercomputer



in Corvallis, Oregon, United States. In my first year of programming sequential processing supercomputers, I accessed those supercomputers via a Teletype Model 33 ASR. The acronym ASR stands for Automatic Send-Receive. On June 20, 1974, the Teletype Model 33 ASR that I was using could be in my one-room studio apartment at 195A Knox Street South, Monmouth, Oregon, United States. But the Teletype Model 33 ASR was inside a computer laboratory. That computer laboratory was at three hundred and forty-five [345] Monmouth Avenue North, in Monmouth, Oregon, United States. That computer laboratory

was twenty-two miles away from the two supercomputers —both in the Computer Center, in Corvallis, Oregon, United States that I was remotely programming. The Teletype Model 33 ASR automatically sent and received my supercomputer codes and data. My electronic messages were sent and received via a telephone line. I used that telephone line to electronically speak with a Programmed Data Processor that was called the PDP-8 minicomputer. Nine months later, in late March 1975, I relocated from Monmouth (Oregon) to Corvallis (Oregon) and I continued programming the supercomputer -from 200 feet awayand from a Teletype Model 33 ASR that was in Kidder Hall at 2000 SW Campus Way, Corvallis, Oregon, United States.

## 38.2.6 A Black Supercomputer Geek in Nuclear Labs

#### My invention

of the massively parallel processing supercomputer

#### revealed itself

within a new internet that is a parallel processing machine that resided in **Los Alamos**, New Mexico, United States.

That parallel processing machine is the **Iroko** tree of my world of supercomputing. That parallel processing machine that I experimentally discovered to be a new internet

powered by a new global network of 65,536 identical processors that were already available in the market was the **precursor** to the fastest, modern supercomputer of today that is powered by a network ten million six hundred and forty-nine thousand six hundred [10,649,600] identical processors that were already available in the market anyway. That parallel processing machine that I invented is the precursor to the modern computer of today that is powered by

about one hundred processors that were already available in the market anyway. That parallel processing machine was the **precursor** to the high-performance supercomputer of today and the precursor to the modern computer of today. To invent is to create **something** out of nothing. For sixteen years, onward of June 20, 1974, I—Philip Emeagwa<mark>li</mark> was the lone wolf supercomputer programmer that was perched on the top of that Iroko tree

of the forest of fastest supercomputers that are powered by billions upon billions of processors that were already available in the market anyway.

## 38.3 How I Changed the Way We Look at Computers

### 38.3.1 Changing the Way We Look at Computers

In 1946, the programmable supercomputer was invented to compute automatically to compute faster.

For me, Philip Emeagwali, my technological quest was for the fastest supercomputer that I could program to make the impossible-to-solve problems arising

in extreme-scaled computational physics **possible**-to-solve

and possible across

a new internet

that is a new global network of 65,536 tightly-coupled processors

with each processor

operating its own operating system and with each processor having its own dedicated memory that shared nothing with each other.

That necessity

to solve the most extreme-scaled problems arising in computational physics

took me to the **crossroads** of mathematics, physics, supercomputer and internet sciences.

During the sixteen years onward of June 20, 1974,

I sojourned from a system of equations of algebra

that I solved on a sequential processing supercomputer

to the crossroad

between the laws of physics and the partial differential equations of calculus.

I continued my sojourn

#### to the crossroad

between calculus and the system of equations of algebra.

I continued my sojourn

#### to the **crossroad**

between algebra and a set of floating-point operations of arithmetic.

I continued my sojourn to the **crossroad** 

between arithmetic and my new global network of processors

that is a new internet.

I experimentally discovered

that the processors are to the modern supercomputer what the **elements** are to the **periodic table**.

I experimentally discovered that the processors are the basic building blocks of the modern supercomputer just as atoms are the basic building blocks of molecules.

I experimentally discovered that computational physics is at the foundation of the fastest supercomputer

just as axioms are at the foundation of axiomatic mathematics. I experimentally discovered that the regular, short, and equidistant email wires that I visualized as fiber optic wires of the **Philip Emeagwali** internet are its basic building blocks just as the hypercube is constructed from the cube and is constructed from the regular and equidistant edges of the hypercube from lower dimensions. I visualized the new **Philip Emeagwali** internet

as a **small copy**of the planetary-sized Internet
and as a new global network of

tightly-coupled, already-available processors that is *de facto* one seamless, cohesive unit that is the fastest supercomputer that computed in parallel, or computed by solving 64 binary thousand initial-boundary value problems **at once**.

My invention of the massively parallel processing supercomputer was independent of processor technology.

That invention was a blueprint for a new internet that, in turn, is a prototype of the Philip Emeagwali

#### Cosmic Supercomputer.

I invented that Cosmic Supercomputer in the 1970s and '80s and I described my Cosmic Supercomputer over a series of lectures that I posted at **emeagwali dot com**.

# 38.3.2 Changing the Way We Look at Supercomputers

Since 1946,
the year the programmable
and sequential processing
supercomputer
was invented,
the number one complaint
against the supercomputer—that is

the world's fastest computer—was that the supercomputer was not fast enough and could not be used to accurately forecast the weather. The supercomputer is not fast enough to simulate the long term changes in the Earth's atmosphere, that is also known as global climate change. For the four decades onward of 1946, the sequential processing or vector processing supercomputer powered by only one isolated processor -that was not a member of an ensemble of processors inspired the development of weather forecasts. Each weather forecast is computed from a

supercomputer model that is rooted in a companion mathematical model that is **rooted** on the laws of physics. At the foundation of the supercomputer weather forecast is a large system of partial difference equations of algebra that was derived from finite difference discretizations and approximations of the primitive equations of meteorology. The primitive equations are a system of coupled, non-linear, time-dependent, and state-of-the-art partial differential equations that is the toughest problem in calculus. For those four decades, the weather forecast was generated within a supercomputer that used only one isolated processor that was not a member of an ensemble of processors. One of the reasons the weather forecast of today is more accurate than the weather forecast of the first four decades, onward of 1946, is that today's weather forecast is **simultaneously** computed in parallel, and **synchronously** communicated across up to ten million tightly-coupled already-available processors

that shared nothing with each other.

#### My invention

of the massively parallel processing supercomputer was independent of processor technology.

That invention was a blueprint for a new internet that I envisioned as being a subset of the Internet. I visualized that new internet as being at the core of an emergent Cosmic Brain.

### 38.3.3 The Modern Supercomputer

#### I invented

how to forecast the weather and how to do so with greater accuracy



and how to do so across my new internet that is a global network of 65,536 tightly-coupled processors. In my invention, the weather is forecast by executing the set of floating-point arithmetical operations that arises from solving the primitive equations of meteorology. The primitive equations is a system of coupled, non-linear, time-dependent, and state-of-the-art partial differential equations of modern calculus. I discretized and replaced the primitive equations with my system of equations of extreme-scale algebra that, in turn, approximated

those partial differential equations.

I invented how to solve
the arising system of equations
of algebra
that arose from the primitive equations
of meteorology and calculus
and how to solve
that extreme-scaled algebraic problem
and solve it across
my new internet
that is a new global network of
64 binary thousand tightly-coupled,
processors.
Those already-available processors

Those already-available processors were identical and were equal distances **apart**. That new global network of processors was a new internet.

I invented that new internet to be at the **granite core** of the high-performance supercomputer that I used to compute in parallel. In contrast
to the new massively parallel processing
supercomputer,
the old **sequential** processing
or the old **vector** processing
supercomputer
computed **sequentially**,
or solved only one problem **at a time**.

#### I invented

how to more accurately forecast
the weather
and how to forecast it across
the globe
and across a new global network of
tightly-coupled processors
that is a new internet.
I programmed that new internet
as a new global network of
two-raised-to-power-sixteen processors.
I visualized that new internet
as a global network of

millions upon millions and billions upon billions of identical processors that had better cost-benefit ratio. The new supercomputer that I invented is less expensive because its processors were mass produced and were already available in the market. The reason my invention of the massively parallel processing supercomputer was reported in the news media and reported in the June 20, 1990 issue of The Wall Street Journal was that it was then a technological breakthrough to harness a new internet that is a new global network of 64 binary thousand

identical processors. It was a technological breakthrough to invent how an ensemble of the slowest processors in the world could be harnessed and used to compute faster than any vector processing supercomputer that computed with the **fastest** processor. Back in 1989, the community of 25,000 vector processing supercomputer scientists in the world believed in Seymour Cray-the legendary pioneer of vector processingwho scorned and ridiculed the massively parallel processing supercomputer and dismissed the unorthodox technology

as a huge waste of everybody's time. My invention of the massively parallel processing supercomputer that is a new internet enabled me to compress 180 years of time-to-solution on only one processor and to compress that time to just one day of time-to-solution across my new internet that is my global network of 64 binary thousand processors that computed in parallel. My technological breakthrough opened the path to the massively parallel processing supercomputer. That new path was taken by Chinese supercomputer scientists

and used to compress
their 30,000 years, or ten million
six hundred and forty-nine thousand
six hundred [10,649,600] days,
of their time-to-solution
on one processor
to just one day of time-to-solution
across ten million
six hundred and forty-nine thousand
six hundred [10,649,600]
processors
that computed in parallel.

### 38.3.4 The Chinese Are Coming

Three decades later,
China is exploiting the rich
and the fertile consequences
that arose from
my invention
of the massively parallel processing

1767

supercomputer that occurred on the Fourth of July 1989 in Los Alamos, New Mexico, United States.

For the past three decades, the world's fastest supercomputer was massively parallel processing and do so either in Japan or in the United States.

China now has the world's fastest supercomputer that is massively parallel processing across

**10.65 million** already-available, tightly-coupled processors.

Chinese high-performance supercomputer scientists divides computation-intensive problems in extreme-scale computational physics to enable them to solve them, in parallel,



and as 10.65 million problems.
China's use of 10.65 million
processors
to power its world's fastest
supercomputers
vindicated my use of 64 binary thousand
identical processors
to record the world's fastest computation
that I recorded
on the Fourth of July 1989.

# 38.3.5 The Supercomputer Shapes the Future of Mankind

I invented
the massively parallel processing
supercomputer
and I discovered the technology
as the bridge

between the first supercomputer of 1946 and the modern supercomputer of today. Parallel processing is the bridge that closed the distance between yesterday's sequential processing supercomputer and today's high-performance supercomputer.

The massively parallel processing supercomputer

is used to reduce **times-to-solution** and used to increase **productivity** and used to radically reduce **times-to-market**.

The massively parallel processing supercomputer is used to tackle the toughest problems arising in computational physics arising in modern calculus, and arising in extreme-scale algebra.

I foresee our children's children massively parallel processing across their internet that will be their global network of one trillion processors that enshroud the Earth.

I foresee the internet of our children's children as their planetary supercomputer that solves our as-yet-unsolved grand challenge problems.